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VALIDATION OF THE MULTI-DOPPLER QUADRATURE CORRELATOR (MDQC)

by

Dr. D. B. Doan

Submitted to

Commanding Officer and Technical Director Naval Undersea Research and Development Center San Diego Division San Diego, California 92132

Attn: Mr. Louis Strauss, Code 603

7 January 1970

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> TECHNICAL NOTE VALIDATION OF THE MULTI-DOPPLER QUADRATURE CORRELATOR (MDQC),

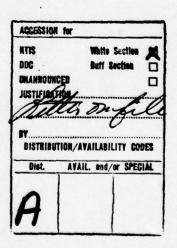
> > by D. B./Doan

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1. INTRODUCTION

This report validates and documents the operation of the Multi-Doppler Quadrature Correlator (MDQC). A previous technical note described the analytic technique utilized in the development of the MDQC.

Section 2 of this report describes the method used to validate the results obtained from the MDQC. Included in this section are the expected theoretical values and a summary of the actual results. The computer program used in the validation is found in Appendix A.

Appendices B, C, D, and E contain descriptions and program listings of the special TIMFAX Black Boxes required in order to use the Multi-Doppler Quadrature Correlator.

TRACOR Document No. SD/69-008-U, "A Technique for a Multi-Doppler Quadrature Correlation Processing Scheme," 5 August 1969.

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VALIDATION OF THE MULTI-DOPPLER QUADRATURE CORRELATOR (MDQC)

The operation of the Multi-Doppler Quadrature Correlator was validated by using the MDQC routine to correlate a linear FM slide. Because of the range-Doppler ambiguity of an LFM pulse, correlation peaks are obtained in all channels. The relative delay, At, between adjacent channels depends on the bandwidth, B, and pulse length, T, of the signal, and is given by

$$\Delta t = \Delta f T/B, \qquad (1)$$

where Δf is the channel spacing. For the LFM up-slide, which was used in the validation program, the peaks in the up-Doppler channels will occur later than the ones in the zero-Doppler channel. The peaks in the down-Doppler channels will occur earlier.

Since neither the signal nor the reference have been time-compressed, there is no dilation loss involved here. The amplitude of the correlation peaks, relative to the zero Doppler channel, is determined by the overlap loss, and is given by

$$L = 1 - \left| \frac{\Delta t}{T} \right| = 1 - \left| \frac{\Delta f}{B} \right|. \tag{2}$$

The validation program consists of the TIMFAX topology shown in Figure 1. The Black Box, PGEN1, generates an LFM slide from 100 to 200 Hz, sampled at 1000 Hz. The pulse is 1 second long. CORGN1 and CORGN2 generate, respectively, sine and cosine representations of the same LFM signal. The references from the two uses of CORGN are each broken into 7 pieces by the two uses of MSCAT. MSCAT also clips the references, and reformats them into a form suitable for MDQC. The 7 output channels from MDQC are processed through 7 uses of LOCAL and 7 uses of LOCPR to extract and print the maximum value in each channel and the time at which it occurred.

MDQC1 uses an 8 point Fast Fourier Transform to produce 7 Doppler channels. The spacing between the channels is thus 7/8

Hz. The effect of low-pass filtering prior to comb filtering which is inherent in the design of MDQC is given in Equation 12 of Reference 1 as

$$I = \frac{\sin \frac{\omega_0 T}{2N}}{\frac{\omega_0 T}{2N}}$$
 (3)

where w_0 is the Doppler offset (in radians/second), T is the pulse length in seconds and N is the number of pieces in the reference. Since the channel spacing is 7/8 Hz,

$$\omega_{O} = 2\pi \frac{7}{8} n, \qquad (4)$$

where n is the channel number, measured from the zero-Doppler channel. The filter loss on the nth channel is thus

$$I_n = \frac{\sin \frac{\pi n}{8}}{\frac{\pi n}{8}}$$

(Note that this factor can usually be ignored. However, the test case violates the restriction given by Equation 1 of Reference 1, resulting in higher than normal filter loss.)

The results of the validation program are predicted to be as follows:

- (a) The amplitude of the zero Doppler channel for a clipped reference will be equal to the average absolute value of the input signal. Since PGEN1 produces a sinusoid with a peak amplitude of 1, the peak in the zero-Doppler channel will be $2/\pi = .6366$.
- (b) The amplitude of the nth channel will be modified by Equations 2 and 5 and will be

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$$R_{n} = \frac{2}{\pi} \left(1 - \left| \frac{7n}{800} \right| \right) \left(\frac{\sin \frac{\pi n}{8}}{\frac{\pi n}{8}} \right). \tag{6}$$

(c) The time of the peak in the nth channel will be

$$t_n = 1 + \frac{7n}{800} , \qquad (7)$$

where n > 0 represents the nth up-Doppler channel and n < 0 represents the nth down-Doppler channel.

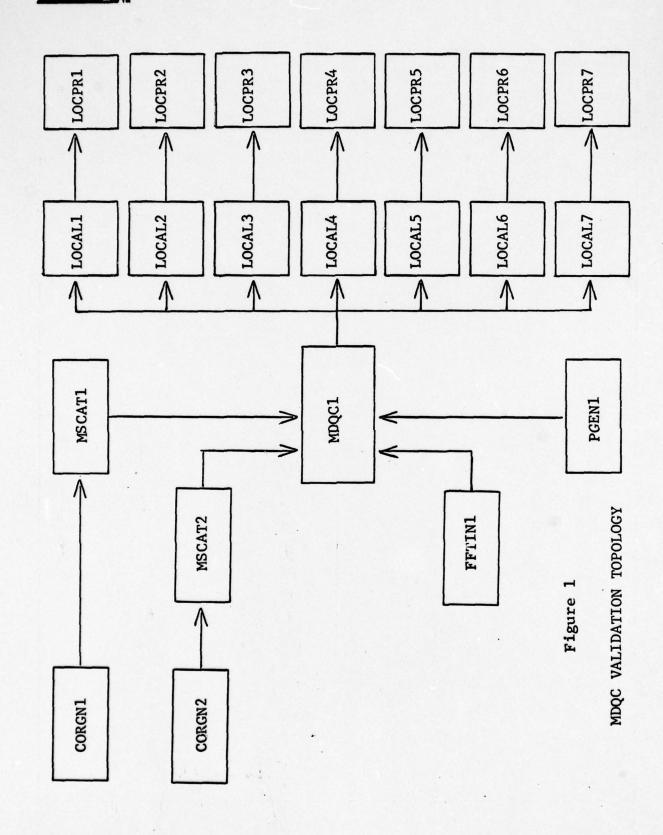
The results predicted by Equations 6 and 7 are tabulated in TABLE I, together with the actual results obtained from exercising the MDQC routine. The agreement is excellent.

TABLE I

COMPARISON OF THEORETICAL VALUE WITH

COMPUTED RESULTS FROM MDQC

Channel Channel	Measured Amplitude	Theoretical Amplitude	Measured Time	Theoretical Time
-3	.4868	.4861	.973	.9737
-2	.5619	.5631	.983	.9825
-1	.6171	.6149	.991	.9913
. 0	.6359	.6366	.999	1.0000
1	.6139	.6199	1.008	1.0088
2	.5690	.5631	1.016	1.0175
3	.4957	.4861	1.025	1.0263



APPENDIX A VALIDATION COMPUTER PROGRAM FOR MDQC

APPENDIX A VALIDATION COMPUTER PROGRAM FOR MDQC TIMFAX TOPOLOGY

15	CORGNI	
	CORGNZ	
	MSCA [1	CORGN1
	MSCAT2	CURGN2
	FFTIN1	
13	PGEN1.A	
		EFGH MSCAT1, MSCAT2, FFTIN1, PGEN1
	LOCALI	WD@C1R
	LOCAL2	MDQC1C
	LOCAL3	MUGCIU .
	LOCAL4	MDGC1E
	LOCALS	MDGCIF
	LOCALO	MDQC16
	LOCALT	MDGCIH
11	LOCHKI	LOCALIA, LOCALIS
	LOCPR2	LOCALZATIOCALZB
	LOCPRS	LOCAL3A, LOCAL3B
	LOCPR4	LOCAL4A, LOCAL4B
	LOCPR5	LOCALSA, LOCALSB
	LOCPIT6	FOCULPATIOCALPR
	LOCPR7	LOCAL7A, LOCAL7B

TIMFAX DATA CARDS

PGENIE	T000.,	1.,	T.,	TOU.,	200.	P24=1000.	P26=105.
CORGN1=	100.,	200.,	.001,	-1000			
CORGN2=	100.,	200.	.001.	-1000	• ,	P7=1.	
MSCAT1=	7.	1000.	1				
MSCAT2=	7.	1000,	1				
FFTIN1=	. 8						
MDWC1=	7.	7.	7,	1.0,	1000,	105	
LOCAL1=	3.,	9.					
LOCAL2=		9.					
LOCAL3=	3.,	9.					
LOCAL4=	3.,	9.					
LOCAL5=	3.,	9.					
LOCAL6=	3.1	9.					
LOCAL7=	3.1	9.					
LOCPRI=	.001,	0.,	1.				
LOCPR2=	.001.	0.,	1.				
LOCPR3=	.001,	U.,	1.				
LOCPR4=	.001.	0.,	1.				
LOCPR5=	.001,		1.				
LOCPR6=	.001.		1.				
LOCPR7=	.001,	0.,	1.				
END OF	DATA.SET		1				

TIMFAX PRINTOUT

		SCRATCH STORAGE= 7	772
	P(3) CHANGED TO 8		
	PIECES STORED IN AJ= 7, AI= 7, SCRATCH=	0, TOTAL PIECES=	14,
	[= 5, S= 1 P		
	L= 4, S= 1		
	N= 145, K= 20, L= 4, S= 1 PIECE 3		-
	<u>:</u>		
	L= 31	The same of the sa	
	11= 143, K= 16, L= 3, S= 1 PIECE 6		
	N= 142, K= 20, L= 5, S= 0 PIECE 7		
	FIELD STORAGE AVAILABLE= 1005, USED= 172		
	N= 145, K= 20, L= 5, S= 1 PIECE 1		
	N= 143, K= 12, L= 4, S= 1 PIECE 2		
	N= 143, K= 20, L= 4, S= 1 PIECE 3		
MSCAT2	L= 3, S= 1		
	N= 143, K= 8, C= 3, S= 1 PIECE 5		-
	N= 143, K= 16, L= 3, S= 1 PIECE 6		
1	NETIGZINE 19, LE 3; SE U PIECE 7		-
	FIELD STORAGE AVAILABLE= 1005, USED= 170		
	The state of the s		-

4000	ann
MUSTE	HUK

LOCPRI		CYCLE						
PEAK	AI	MORD	903,TIME =	.9030SEC.	SINE	-16.3759DB.	PK.=	.1518
1	14	WORD	975,TIME =	.9730SEC.	SINE	-6.2538DB+	PK	.4868
	AT	MOND	1043,TIME =	1.0430SEC.,	SINE	-10.404808,	PK.	.3018
LUCPRZ		CYCLE	1					
PEAK /	FA	WORD	963,TIME =	.9830SEC.	SIN	-5.0073DB.	PK.=	.5619
	11	NOND	990111E =	.996USEC.	3/11=	-15.8265DB·	PKer	11617
	HI	WORD	1052,TIME =	1.0520SEC.,	2/1/2	-13.7684DB·	PK.II	.2049
-COCPR5		CYCLE	T		1			
		WORD	991,TIME =	.9910SEC.	S/1/=	-4.19310B	PK.	.6171
	1	WORD	1006,TIME =	1.0060SEC.	SANE	-16.1501DB	PK	.1558
×	AT	WORD	1061,TIME =	1.0610SEC.,	SINE	-19.759708	PK.II	.1026
LOCPRA	-	CYCLE	I					
×	AT	WORD	= 3MI1'666	.9990SEC.,	SAME	-3.932208.	PK.	.6329
	AT	WORD	10147111E =	1.0140SEC.,	SVIE	-16.484308	PR.=	-1499
Y	ÄI	WOKD .	1026,TIME =	1.0260SEC.	SINE	-21.337008,	PK.11	.0857
LOCPAS		CYCLE	1					
DEAK	1.0	WORD .	- 3411.09	GHOOGEC .	11170	-20 7670nc.	ì	2100
1	i	13000	i		7.71.5	TOO TO TOO TO TOO TO TOO TO TOO TO TOO TO T		07.00
		MOKO		I.UUGUSEC.	12/0	-4.23610B		6019.
2	-	MORC	105411ME -	1.02465EC.	2/1/-	-11.3109DB	PK. II	.1363
		CYCLE	I					
	AT	WORD	946,TIME =	.9460SEC.	SANIE	1	PK.ii	.1874
PEAK I	A	MORD	1016.TIME =	1.0160SEC.	SINE	-4.8974060	PK	.5690
×	AI	MORD	1032, TIME =	1.0320SEC.,	SINE	-18.5037UB	PK.	.1188
LOCPR7	-	CYCLE						
		WORD	955,TIME =	.9550SEC.	SINE	-10.815008.	PK	.2879
1	A	שטאט	10257TIRE =	T.U25USEC.	2/1/2	-6.0962DBA	PK.=	14957
PEAK /	AI	MORD	1094,117,5	1.0940SEC.	SINE	-17.32250B·	PK.II	.1361
	-							-

APPENDIX B MDQC BLACK BOX DESCRIPTION

APPENDIX B

MDQC BLACK BOX DESCRIPTION

PROGRAM NAME:

MDQC

NATURE OF WORK:

Black Box

PROGRAMMER'S NAME:

David Doan

DATE:

October 25, 1969

COMPUTER LANGUAGE: FORTRAN V

PROBLEM DEFINITION

MDQC is a Multi-Doppler Quadrature Correlator. Cooley-Tuckey Fast Fourier Transform is used as a comb filter to produce the effect of a number of frequency shifted channels. The output of each filter is processed through an ideal envelope detector.

OPERATING INSTRUCTIONS

1. Topology Card:

The topology card requires four input channels as follows:

> MDQCi MSCATj, MSCATk, FFTINL, SOURCEm

The first two fields must be produced by MSCAT; the first one is the real part of the reference, and the second, the imaginary part. The third field, which must be produced by FFTIN, contains the cosine reference required by the Fast Fourier Transform. The time function, indicated above by SOURCEm, is the input signal channel.

2. Data Input:

All P-array entries are fixed point unless noted.

P(1) = Number of outputs (teeth) from comb filter

 $P(2) = Number of output channels, \leq P(1)$

- P(3) = Size of Fast Fourier Transform,
 - ≥ P(1)
 - ≥ P(1) of MSCAT
 - = P(1) of FFTIN
 - = a power of 2
- P(4) = Output scale factor, SV = 1.0 (floating point)
- P(5) = Estimated length of correlator reference ≥ actual length
- P(6) = Estimated input record length ≥ actual record length
- P(7) = Number of pieces into which reference is broken.

 SV provides automatic transfer of this value from

 MSCAT. See Note below. Must equal P(1) of MSCAT.
- P(8) = 0 for fixed point time function input
 - = 1 for floating point time function input. SV provides automatic transfer of this value from MSCAT. See Note below. Must equal P(3) of MSCAT.
- NOTE: If the fields from MSCAT are input directly to MDQC, value for P(7) and P(8) need not be supplied. If the fields are being read from the drum or tape, P(7) and P(8) must be supplied.

See Section 8, Program Conditions and limitations for a further discussion of the P-array values required.

3. Input Fields:

The input fields must be produced by the boxes shown in (1) above. The topology for generation of the complex references should be one or the other of the following to provide for Doppler shift which increases with channel number.

If the references are directly generated, as for instance with CORGN, then the topology should be

O5 CORGN1 sine wave

MSCAT1 CORGN1

CORGN2 cosine wave

MSCAT2 CORGN2

03

MDQC1 MSCAT1, MSCAT2, FFTIN1, . . .

If the references are to be obtained by quadrature heterodyning, the topology should be

13		* ±
	PGEN1	cosine
	PGEN2	← sine
	TMUL1	PGEN1, SOURCEn
	TMUL2	PGEN2, SOURCEn
	FLTPL1	FSET1,TMUL1
	FLTPL2	FSET1,TMUL2
	RFEXT1	FLTPL1B
	RFEXT2	FLTPL2B
05	MSCAT1	RFEXT1
	MSCAT2	RFEXT2
03		
	MDQC1	MSCAT1, MSCAT2, FFTIN1

4. Output Fields:

Channel A is used as a scratch field. It should not be referenced by any other Box. It can be overlayed by fields not used in the Section 3 containing MDQC.

5. <u>Input Time Function:</u>

The input time function may be either fixed or floating point. The mode requested is determined by P(8).

6. Output Time Functions:

The output time functions are floating point. P(2) channels are produced. If P(1) > P(2), the channels are block-multiplexed in the following manner:

Channels 1 through P(2) - 1 are multiplexed by a factor of

$$M_1 = Int \left[\frac{P(1) + P(2) - 1}{P(2)} \right]$$
.

Channel P(2) is multiplexed by a factor of

$$M_2 = P(1) - (P(2) - 1) \cdot M_1$$
.

Note that some combinations of P(1) and P(2) will cause M_2 to be zero. This situation should be avoided, since extra storage is reserved which will not be used.

Block multiplexing means that a full record (equal in length to the input record) is output for each multiplexed channel, followed by a full record of the next multiplexed channel. This is in contrast to the sample by sample multiplexing used by MPX and DEMPX. The block-multiplexed output must be demultiplexed by BDMPX.

If the output is to be held in floating point, P(2) must be less than or equal to 17.

The first time function output is on Channel B. The Doppler shift associated with each output from the filter is

$$f = \frac{\overline{P(1)}}{P(3)T} \left[n - Int \frac{P(1)}{2} \right]$$
,

where $\overline{P(1)}$ is the P(1) input to MSCAT, f is the Doppler shift in Hertz, T is the pulse length in seconds, and n is the "tooth" number <u>prior</u> to multiplexing. P(3) in this expression will be a power of 2. If P(1) is even, there will be one more up-Doppler channels than there are down-Doppler channels.



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The format of the output time function is as follows:

Channel B	
tooth 1	
tooth 2	
tooth 3	
tooth M1	The state of the s

Channel C

Channel C
tooth M ₁ + 1
tooth M ₁ + 2
tooth M ₁ + 3
•
:
tooth 2M ₁

Last Channel 1

tooth P(1) -	м ₂	+	1
tooth P(1) -	1		
tooth P(1)			
bla	nk		

7. Printer Output:

One line of print is always produced:

MDQCn PIECES STORED IN AJ = ___, AI = ___, SCRATCH = ___,

TOTAL PIECES = ___, SCRATCH STORAGE = ___

This message indicates the allocation of temporary storage within the Box.

If P(3) is not a power of 2, the message

MDQCn P(3) CHANGED TO

will be produced, indicating that P(3) has to be set to the next higher power of 2.

The following messages indicate fatal errors. The run is aborted if any of them appear.

MDQCn UNBALANCED REFERENCES

NO. OF PIECES j,k

T-F MODE 1,r

The number of pieces or the time function mode was not the same for both references.

MDQCn UNBALANCED REFERENCES

SHORT REF LENGTH . j,k

NO. LONG REFERENCES 1,m

The length of the two references was not the same.

MDQCn OVERFLOW IN AI STORAGE, REAL PIECE j

LAST REQUEST = k, 1 available

Probably caused by too small a value for P(6), the estimated record length.

MDQCn P(3) = ___ IS ILLEGAL

is produced if P(3) < P(1)

MDQCn INCREASE P(5) BY AT LEAST

P(5) is less than the total length of the reference supplied.

MDQCn PARAMETER ERROR

EXPECTED PIECES = ___, REAL = ___, IMAG = ___

EXPECTED MODE = ___, REAL = ___, IMAG = ___

P(7) is not equal to P(1) of MSCAT or

P(8) is not equal to P(3) of MSCAT.

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	MDQCn WRONG FFTIN FIELD EXPECTED, SUPPLIED
P(3) does	not agree with P(1) of FFTIN
	THE FIELD FROM OR IS AN ILLEGAL INPUT TO MDQCn UNLESS P(7) AND P(8) ARE MANUALLY SET.
If they a	If the references are recorded on tape or drum, the s P(7) and P(8) must be supplied in the data input. re not supplied, the first two input fields must be directly from MSCAT.
purposes a	The following diagnostics were included for check-out and should not occur:
	MDQCn CORR RECORD TOO LONG, PIECE MDQCn REFERENCE ERROR, I = NRR =, REALF = NIR =, IMAGF =
	ERROR, REFERENCE LENGTH SUPPLIED TO MDQCn IS SMALLER THAN THE LENGTH OF THE REFERENCE SUPPLIED
8.	Program Limitations or Conditions:
	MDQC must be in Section 3.
	The parameters for MDQC and MSCAT are as follows: values are for MDQC, unless indicated by an over-score. ed values are for MSCAT.)
	a. Determine the maximum Doppler shift, fmax, from other data known about the problem (relative velocities, range of interest, etc.). This value may not exceed

$$f_{\text{max}} = \frac{.89 \text{ fo}}{BT}$$
 for 1 dB dilation loss, or (1)

$$f_{\text{max}_{-3}} = \frac{1.59 \text{ fo}}{BT}$$
 for 3 dB dilation loss, (2)

where fo is the center frequency of the signal in the water, B is the bandwidth, and T is the pulse length.

b. The number of pieces is limited by

$$\overline{P(1)} \ge 4 \text{ fmax T.} \tag{3}$$

c. The frequency resolution is given by

$$\Delta f = \frac{\overline{P(1)}}{P(3) T} \tag{4}$$

To minimize splitting loss,

$$\Delta f \leq \frac{1}{2T}$$
, or (5)

$$P(3) \ge 2 \overline{P(1)} . \tag{6}$$

- d. P(3) must be a power of 2.
- e. Juggle $\overline{P(1)}$ and P(3) to satisfy Equations (3) and (6), and to provide a convenient value of Δf .
- f. The total number of outputs teeth is then

$$P(1) = \frac{2 \text{ fmax T } P(3)}{\overline{P(1)}} + 1$$
 (7)

The input references must be constructed in accordance with the description in Section 3, above. Otherwise, the sign of the Doppler shift may be changed.

<u>WARNING</u>: If P(1) and P(2) are such that the time function outputs are multiplexed, the outputs must be demultiplexed by using BDMPX before writing the output to tape or drum. This requirement exists because the output record length from a tape - or drum - read Box is not necessarily the same as the record length at the input to the tape - or drum - write Box. Under these conditions, the subsequent demultiplex operation will be hopelessly confused.

9. Storage:

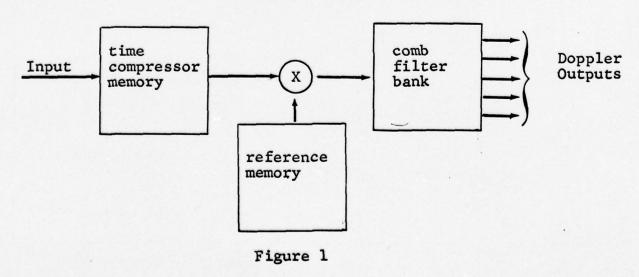
 2771_8 or 1529_{10} words

10. Subroutines Referenced:

CORR2, CORR3, FIXTST, FLTTST, TWOPOW, BBNAME, PVAL, CALSAL, CTFFT, EREXIT, NPRT\$, NIO1\$, NIO2\$, SQRT, NERR3\$, CBNAME.

PROCESSING METHOD

MDQC is a digital simulation of the type of correlator in which a comb filter follows the multiplier. The general arrangement of such a correlator is shown in Figure 1.



There are two problems in directly simulating the simple method shown in Figure 1. The sampling rate at the input to the comb filter, which is equal to the input sampling rate times the time compression factor, is extremely high. This makes simulation of the filter very time consuming. The method shown is unable to distinguish between positive and negative Doppler, since the pass band of an ordinary filter depends only on the absolute value of the frequency.

These problems are solved in the following way:

- (1) The reference is replaced by a quadrature (complex) reference.
- (2) The multiplier is followed by an "integrate-anddump" low pass filter.
- (3) The comb filter is simulated by using the Fast Fourier Transform (FFT).

This arrangement is shown in Figure 2.

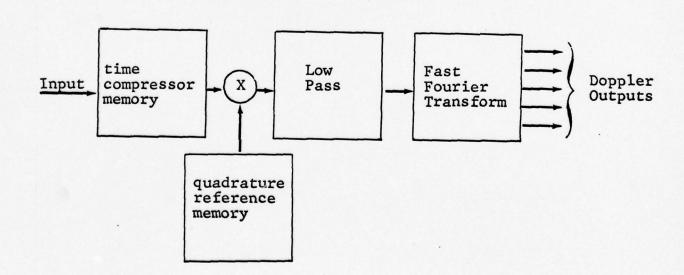


Figure 2

The integrate-and-dump low pass filter greatly reduces the sampling rate at the FFT ("comb filter"), thus reducing the running time. The use of a quadrature reference in combination with the Fast Fourier Transform provices a method for retaining Doppler sense.

Mathematically, the Multi-Doppler Quadrature Correlator consists of the evaluation of the equations given below.

The output of the low pass filter is given by

$$I_n(k) = \frac{N}{K} \sum_{m=\frac{Kn}{N}}^{\frac{K(n+1)}{N}} X_{k+m} r_m,$$
 (1)

where N = the number of pieces into which the reference is broken

K = the number of samples in the complete reference

 X_{k} = the signal input (real)

amd $r_m =$ the complex reference.

The output of the comb filter is given by

$$\rho(k,\ell) = \begin{bmatrix} \frac{1}{N} & \sum_{n=0}^{N_0-1} I_n(k)e^{-j\frac{2\pi\ell n}{N}} \end{bmatrix}, \qquad (2)$$

which is just the discrete Fourier Transform of $I_n(k)$. N_o is a power of 2, greater than or equal to N.

The parameter, k, is the sample number of the output time function. The parameter, &, is the Doppler parameter. It is related to the Doppler shift at the center frequency by 2923 CANON STREET, SAN DIEGO, CALIFORNIA 92106

$$f = \frac{\ell N}{TN_0} , \qquad (3)$$

where T is the length of the pulse, and & may be either positive or negative.

The absolute value indicated in Equation (2) performs the function of an ideal envelope detector. No further rectification or averaging is required.

For a more complete mathematical treatment of this process, see D. B. Doan, "A Technique for a Multi-Doppler, Quadrature Correlation Processing Scheme," TRACOR Document No. SD/69-008-U, August 1969.



APPENDIX C MDQC PROGRAM LISTING



APPENDIX C

MDQC PROGRAM LISTING

	SUBROUTINE MORCO (N.P)
	DIMENSION P(1), REALF(1), IMAGF(1), AI(1), COREF(1), PC(1), COUTT(1)
	1 NOUT(1), AJ(1), NAME(2), JNAME(2), KNAME(2)
	IMPLICIT INTEGER (A-Z)
	REAL B, AI, AJ, PC, COREF, Z
	PARAMETER PTQ=8
	DEFINE, Q(I)=P(I+PTQ)
C	THE VARIABLE Q(1) IS THAT PORTION OF THE P-ARRAY USED
C	FOR INTERNAL SCRATCH STORAGE
	DEFINE AAI(I)=AI(I)
	DEFINE AAJ(1)=AJ(1)
	DEFINE PPC(1)=PC(1)
	EQUIVALENCE (NRR, NAME(1)), (NIR, NAME(2))
	EXTERNAL CORR2, CORR3
	N=13
	P(4)=800L(1.0) @ STD VALUE FOR SCALE FACTOR
	P(7)=-1 @ SV FOR AUTOMATIC
	P(8)=-1 @ SV PARAMETER TRANSFER
	RETURN
	ENTRY MOQCI (P. INPF, INPT, KINPT, LAG, IOUTF, ISIZE, IOUTT, KOUTT, A, B)
	CALL FIXTST (P(1),P(3))
	CALL FLTTST (P(4),P(4))
	CALL FIXTST (P(5),P(8))
	NCT=TWOPOW (P(3), \$720) @ IS P(3) A POWER OF 2
	IF(NCT .ER. P(3)) GO TO 5 @ YES
	CALL BBNAME (NAME) & NO, PRINT MSG AND SET TO NEXT HIGHER
	PRINT 1004, NAME, NCT @ POWER OF 2
	P(3)=NCT 5 CALL CBNAME (1, JNAME)
	CALL CBNAME (2, KNAME)
	IF (AND(JNAME(1)-5HMSCAT,-63) .EQ. O .AND.
	1 AND (KNAME(1) -5HMSCAT, -63) .EQ. 0) GO TO 6
	IF (P(7) .GT. O .AND. P(8) .GE. D) GO TO 7 W JUMP IF NOT AUTO
	CALL BBNAME (NAME)
	PRINT 1012, JNAME, KNAME, NAME
	CALL EREXIT
	6 P(7)=PVAL(1.1) @ NO. PIECES FROM REAL REF GENERATOR
	P(8)=PVAL(1,3) @ T-F MODE FROM REAL REF GENERATOR
	IF(P(7) .NE. PVAL(2.1)) GO TO 700 @ ERROR IF REAL AND IMAG
	IF (P(8) . NE. PVAL(2,3)) GO TO 700 R PARAMS NOT THE SAME
	7 1F(P(7) .GT. P(3)) GO TO. 720 @ FFT AREA TOO SMALL
	. INPF=3
	INPT=1
	KINPT=P(3)
	LAG=P(5) + 55



1017F=1 102F=1 102F=P(1) + P(2) = 1)/P(2) & OUTPUT MPX FACTOR D=Q(2) Q(3)=Q(2) + P(2) & PIECES WHICH CAN BE STORED IN AJ NS=2+P(7) & TOTAL PIECES LC=P(5)/P(7) & PREDICTED SHORT REF LC=MOD(P(5), P(7)) & NJ. LONG REFS Q(4)=C & COUNTER FOR PIECES IN AI NNR=0 & COUNTER FOR AI AREA USED NIR=0 & COUNTER FOR AI AREA VAILABLE DD 10 1=1,NS & LOOP TO ALLOCATE STORAGE IF(1 *LE**, Q(3)) GO TO 9 & JUMP IF IN AJ NR=NR**, P(6) & P(6) D P(6) IS ESTIMATED INPUT RECORD LENGTH IF(NRR**, GT**, NIR) GO TO 15 & JUMP IF TOO MUCH Q(4)=Q(4)+1 & COUNT PIECES IN AI 9 IF(AND(1,1) *NE**, O) GO TO 10 NIR=NIR + LC & RELEASE AFTER EACH PAIR IF((1+1)/2 *LE**, LCC) NIR=NIR*1 & INCR FOR LONG REF 10 CONTINUE & END ALLOCATION LOOP IF NCT=NS**-Q(3)=Q(4) & PIECES LEFT TO STORE IF(NCT**-LT**, O) NCTEO & PREVENT ACCIDENTS ISIZE=P(7)**108 + P(3)=2 + NCT**, NCT**, NS**, ISIZE Q(5)=ISIZE & SIZE SCRATCH FIELD Q(5)=ISIZE & SIZE SCRATCH FIELD CALL BBRAME (NAME) PAINT 1006**, NAME*, P(3**, PT9)**, P(4**, PT9)**, NCT**, NS**, ISIZE Q(1)=Q(4) + Q(3) & TOTAL PIECES IN AI AND AJ IOUTT(1)=P(2) & NO**, OUPUT CHANNELS IOUTT(2)=1 & MAY BE UNBALANCED KOUTT=1 A=Q RETURN ENTRY MDQC2 (P) Q(1)=1 & INITIALIZATION FLAG RETURN ENTRY MDQC2 (P) Q(1)=1 & INITIALIZATION FLAG RETURN ENTRY MDQC3 (P, KFLG, REALF*, INAGF*, COREF*, IM*, INPT*, AI*, LAG*, PC*, JM*, I 10UT(1, AJ*, NOUT) JMC=IM - LAG & NO**, NEW SAMPLES IF (JMC, GT**, O) GO TO 18 D*** SAMPLES FROM IF (REALF(4) *, NE**, P(7)), GO TO 760 & PARAMETER ERROR IF (REALF(4) *, NE**, P(8)) GO TO 760 & PARAMETER ERROR IF (REALF(5) *, NE**, P(8)) GO TO 760 & PARAMETER ERROR IF (REALF(5) *, NE**, P(8)) GO TO 760 & PARAMETER ERROR IF (REALF(5) *, NE**, P(8)) GO TO 760 & PARAMETER ERROR IF (REALF(5) *, NE**, P(8)) GO TO 760 & PARAMETER ERROR IF (REALF(5) *, NE**, P(8)) GO TO 760 & PARAMETER ERROR IF (REALF(5) *, NE**, P(8)) GO TO 760 & PARAMETER ERROR IF (REALF(5) *, NE**, P(7)) GO TO 760 & PARAMETER ERROR IF (REALF(5) *, NE**, P(7)) GO TO 760 & PARAMETER ERROR IF (REALF(5) *, NE**	
Daw(2) Q(3)=8(2) + P(2) & PIECES WHICH CAN BE STORED IN AU NS=2+P(7) & TOTAL PIECES LC=P(5)/P(7) & PREDICTED SHORT REF LC=MOD(P(5), P(7)) & PREDICTED SHORT REF Q(4)=0 & COUNTER FOR PIECES IN AI NNR=0 & COUNTER FOR AI AREA AVAILABLE DO 10 1=1,NS & LOOP TO ALLOCATE STORAGE IF(1 .LL, Q(3)) GO TO 9 & JUMP IF IN AJ NNR=NNR + P(6) & P(6) IS ESTIMATED INPUT RECORD LENGTH IF(NRR .GT. NIR) GO TO 10 NIR=NNR + P(6) & P(6) IS ESTIMATED INPUT RECORD LENGTH IF(NRR .GT. NIR) GO TO 10 NIR=NNR + LC & RELEASE AFTER EACH PAIR IF((1+1)/2 .LE. LCC) NIR=NIR+1 & INCR FOR LONG REF IO CONTINUE & END ALLOCATION LOOP IS NCT=NS-Q(3)-Q(4) & PIECES LEFT TO STORE IF(NCT .LT. 0) NCT=0 & PREVENT ACCIDENTS ISIZE=P(7)+108 + P(3)+2 + NCT+P(6) & SCRATCH FIELD Q(5)=ISIZE & STIZE SCRATCH FIELD Q(5)=ISIZE & STAPPOPOPOPOPOPOPOPOPOPOPOPOPOPOPOPOPOPOP	TOUTF=1
Q(3)=Q(2) * P(2) & PIECES WHICH CAN BE STORED IN AJ NS=2*P(7) & TOTAL PIECES LC=P(5)/P(7) & PREDICTED SHORT REF LCC=MOD(P(5), P(7)) & NO. LONG REFS Q(4)=Q & COUNTER FOR AI AREA USED NIR=D & COUNTER FOR AI AREA USED NIR=D & COUNTER FOR AI AREA USED NIR=D & COUNTER FOR AI AREA AVAILABLE DO 10 I=INNS & LOOP TO ALLOCATE STORAGE IF(1 LE. Q(3)) & OT 0 9 & JUMP IF IN AJ NRR=NRR + P(6) & P(6) IS ESTIMATED INPUT RECORD LENGTH IF(NRR .GT. NIR) & COUNT PIECES IN AI 9 IF(AND(1)) & NE. D) & OT 010 NIR=NIR + LC & RELEASE AFTER EACH PAIR IF((1+1)/Z .LE. LCC) NIR=NIR+) & INCR FOR LONG REF 10 CONTINUE & END ALLOCATION LOOP IN NIT=NS-Q(3)-Q(4) & PIECES LEFT TO STORE IF(NCT .LT. D) NCT=D & PREVENT ACCIDENTS ISIZEP(7)=108 + P(3)=2 + NCT+P(6) & SCRATCH FIELD Q(5)=ISIZE & SIZE SCRATCH FIELD CALL BBNAME (NAME) PRINT 1008, NAME, P(3+PTQ), P(4+PTQ), NCT, NS, ISIZE Q(4)=Q(1) + Q(3) & DOTAL PIECES IN AI AND AJ IOUTT(1)=P(2) & NO. OUPUT CHANNELS IOUTT(2)=1 & MAY BE UNBALANCED KOUTY=1 A=D RETURN ENTRY MDQC2 (P) Q(1)=1 & INITIALIZATION FLAG RETURN ENTRY MDQC3 (P,KFLG,REALF,IMAGF,COREF,IM,INPT,AI,LAG,PC,JM, I (1)UTT,AJ,NOUT) JM=D GO TO 145 IS IF(GLI) .NE. 1) GO TO 30 & SKIP INITIALIZATION IF(REALF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(REALF(5) .NE. P(6)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 & PARAMETER ERROR IF(IMAGF(5) .NE. P(6)) GO TO 760 & PARAMETER ERROR IF(IMAGF(5) .NE. P(6) GO TO 760 & PARAMETER ERROR IF(IMAGF(5) .NE. P(6) GO TO 760 & PARAMETER ERROR IF(
NS=2*P(7) @ TOTAL PIECES LC=P(5)/P(7) @ PREDICTED SHORT REF LC=HOD(P(5), P(7)) @ NO. LONG REFS Q(4)=0 @ COUNTER FOR PIECES IN AI NRR=0 @ COUNTER FOR AI AREA AVAILABLE DO 10 1=1,NS @ LOOP TO ALLOCATE STORAGE IF(1 .LE. Q(3)) QO TO 9 @ JUMP IF IN AJ NRR=NRR + P(6) @ P(6) IS ESTIMATED INPUT RECORD LENGTH IF(NRR .GI. NIR) GO TO 15 @ JUMP IF TOO MUCH Q(4)=0(4)*1 @ COUNT PIECES IN AI 9 IF(AND(1,1) .NE. 0) GO TO 10 NIR=NIR + LC @ RELEASE AFTER EACH PAIR IF((1-1)/2 .LE. LCC) NIRANIR-1 @ INCR FOR LONG REF 10 CONTINUE @ EMP ALLOCATION LOOP 15 NCT=NS=Q(3)-Q(4) @ PIECES LEFT TO STORE IF(NCT .LT. 0) NCT=0 @ PREVENT ACCIDENTS ISIZE=P(7)*108 + P(3)*2 + NCT*P(6) @ SCRATCH FIELD Q(5)=15IZE @ SIZE SCRATCH FIELD CALL BBNAME (NAME) PRINT 1006, NAME, P(3)*PTQ), P(4*PTQ), NCT, NS, ISIZE Q(1)=Q(4) + Q(3) @ TOTAL PIECES IN AI AND AJ 10 UTT(1)=P(2) @ NO, OUPUT CHANNELS 10 UTT(2)=1 @ MAY BE UNBALANCED KOUTT=1 A=0 RETURN ENTRY MOQC2 (P) Q(1)=1 @ INITIALIZATION FLAG RETURN ENTRY MOQC3 (P,KFLG,REALF,INAGF,COREF,IM,INPT,AI,LAG,PC,JM, 1 10 UTT,AJ,NOUT) JMC=IM - LAG @ NO. NEW SAMPLES IF (JMC,GT,O) GO TO 30 @ SKIP INITIALIZATION IF (REALF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (REALF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (REALF(5) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (REALF(5) .NE. IMAGF(3)) GO TO 701 @ ERROR IF REAL AND IMAG IF (REALF(5) .NE. IMAGF(3)) GO TO 701 @ ERROR IF REAL AND IMAG IF (REALF(5) .NE. IMAGF(3)) GO TO 701 @ ERROR IF REAL AND IMAG IF (REALF(5) .NE. IMAGF(3)) GO TO 701 @ ERROR IF REAL AND IMAG IF (REALF(5) .NE. IMAGF(3)) GO TO 701 @ ERROR IF REAL AND IMAG IF (REALF(5) .NE. IMAGF(3)) GO TO 701 @ ERROR IF REAL AND IMAG IF (REALF(5) .NE. IMAGF(3)) GO TO 701 @ ERROR IF REAL AND IMAG IF (REALF(5) .NE. IMAGF(5) TO 701 @ FET LENGTHS ARE NOT EWALL NOT=COORDET STORMS	
LCP(5)/P(7)	
LCC=HDD(P(S), P(7)) & NJ. LONG REFS Q(4)=C @ COUNTER FOR PIECES IN AI NRN=D @ COUNTER FOR AI AREA AVAILABLE DO 10 I=I.NS & LOOP TO ALLOCATE STORAGE IF(1 .LE. Q(3)) QO TO 9 JUMP IF IN AJ NR=NRR + P(6) @ P(6) IS ESTIMATED IMPUT RECORD LENGTH IF(NRR .GT. NIR) GO TO 15 @ JUMP IF TOO MUCH Q(4)=Q(4)+1 @ COUNT PIECES IN AI 9 IF(ANO(1,1) .NE. O) GO TO 10 NIR=NIR + LC @ RELEASE AFTER EACH PAIR IF(1+1)/2 .UE. LCC) NIR=NIR*1 @ INCR FOR LOUG REF 10 CONTINUE @ END ALLOCATION LOOP 15 NCT=NS-Q(3)-Q(4) @ PIECES LEFT TO STORE IF(NCT .LT. O) NCT=D @ PREVENT ACCIDENTS ISIZE=P(7)*108 + P(3)*2 + NCT*P(6) @ SCRATCH FIELD Q(5)=151ZE @ 51ZE SCRATCH FIELD CALL BBNAME (NAME) PRINT 1006, NAME, P(3+PTQ), P(4+PTQ), NCT, NS, ISIZE Q(7)=(4) = Q(3) @ NO. OUPUT CHANNELS 10UTT(1)=P(2) @ NO. OUPUT CHANNELS 10UTT(2)=1 @ MAY BE UNBALANCED KOUTT=1 A=0 RETURN ENTRY MDQC2 (P) Q(1)=1 @ INTYIALIZATION FLAG RETURN ENTRY MDQC3 (P, KFLG, REALF, IMAGF, COREF, IM, INPT, AI, LAG, PC, JM, 1 10UTT, AJ, NOUT) JMC=IM - LAG @ NO. NEW SAMPLES IF (JMC. GT. O) GO TO 30 @ SKIP INITIALIZATION IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(5) .NE. MES (1) GO TO 760 @ PARAMETER ERROR IF (IMAGF(5) .NE. IMAGF(2)) GO TO 701 @ ERROR IF REAL AND IMAG IF (ERALF(5) .NE. IMAGF(2)) GO TO 701 @ ERROR IF REAL AND IMAG IF (ERALF(5) .NE. IMAGF(2)) GO TO 701 @ ERROR IF REAL AND IMAG INCT=CORPET(2) ELLCE SET TO	
Q(4)=Q @ COUNTER FOR AI AREA USED NIR=D @ COUNTER FOR AI AREA AVAILABLE DD 10 1=\ins & Loop to Allocate Storage If(1 *LE. Q(3)) GO TO 9 @ JUMP IF IN AJ NRR=NRR * P(6) @ P(6) IS ESTIMATED INPUT RECORD LENGTH IF(NRR *GT. NIR) GO TO 15 @ JUMP IF TOO MUCH Q(4)=Q(4)+1 @ COUNT PIECES IN AI 9 IF(AND(1,1) *NE. O) GO TO 10 NIR*NIR * LC @ RELEASE AFTER EACH PAIR IF((1+1)/2 *LE. LCC) NIR*NIR*1 @ INCR FOR LQGG REF 10 CONTINUE @ END ALLOCATION LOOP 15 NCT=NS-Q(3)-Q(4) @ PIECES LEFT TO STORE IF(NCT *LT. O) NCT=O @ PREVENT ACCIDENTS ISIZE=P(7)*108 + P(3)*2 * NCT*P(6) @ SCRATCH FIELD Q(5)=ISIZE @ SIZE SCRATCH FIELD CALL BBNAME (NAME) PRINT 1008 NAME, P(3*+PT0), P(4*+PT0), NCT, NS, ISIZE Q(+)=Q(+) + Q(3) @ TOTAL PIECES IN AI AND AJ IOUTT(1)=P(2) Ø NO. OUPUT CHANNELS IOUTT(2)=1 @ MAY BE UNBALANCED KOUTT=1 A=O RETURN ENTRY MDQC2 (P) Q(1)=1 @ INITIALIZATION FLAG RETURN ENTRY MDQC3 (P,KFLG,REALF,INAGF,COREF,IM,INPT,AI,LAG,PC,JM, 1 IOUTT,AJ,NOUT) JMC=IM - LAG @ NO. NEW SAMPLES IF (JMC *GT. O) GO TO 18 JMC=O JM=D GO TO 145 16 IF(Q(1) *NE. 1) GO TO 30 @ SKIP INITIALIZATION IF(REALF(4) *NE. P(7)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(6)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(7)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(7)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(7)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) *NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5	LC=P(5)/P(7) @ PREDICTED SHOKE REP
NRRED © COUNTER FOR A1 AREA USED NIRED © COUNTER FOR A1 AREA AVAILABLE DO 10 1=1.NS © LOOP TO ALLOCATE STORAGE IF (1 *LE. Q(3)) GO TO 9 © JUMP IF IN A1 NRENRR + P(6) © P(6) IS ESTIMATED INPUT RECORD LENGTH IF (NRR GT. NIR) GO TO 15 © JUMP IF TOO MUCH Q(4)=Q(4)+1 © COUNT PIECES IN A1 9 IF (AND (1,1) NE. O) GO TO 10 NIRENIR + LC © RELEASE AFTER EACH PAIR IF ((1+1)/2 *LE** LCC) NIRENIR*1 © INCR FOR LONG REF 10 CONTINUE © END ALLOCATION LOOP 15 NCT=NS=Q(3)-Q(4) © PIECES LEFT TO STORE IF (NCT *LT** O) NCT=D © PREVENT ACCIDENTS ISIZE=P(7)*108 + P(3)*2 * NCT*P(6) © SCRATCH FIELD Q(5)=ISIZE © SIZE SCRATCH FIELD CALL BBNAME (NAME) PRINT 1008, NAME, P(3*PTQ), P(4*PTQ), NCT** NS**, ISIZE Q(4)=Q(4) + Q(3) © TOTAL PIECES IN AI AND AJ IOUTT(1)=P(2) © NO**. OUPUT CHANNELS IOUTT(2)=1 © MAY BE UNBALANCED KOUTT=1 A=0 RETURN ENTRY MDQC3 (P,KPLG,REALF**,INAGF**,COREF**,IM**,INPT**,AI**,LAG**,PC**,JM**, I 10UTT**,AJ**,NOUT) JMC=IM - LAG © NO**. NEW SAMPLES IF (JMC *GT*** O) GO TO 18 JMC=O GO TO 145 15 IF (Q(1) *NE*** I) GO TO 30 © SKIP INITIALIZATION IF (REALF*(4) *NE*** P(7)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE*** P(7)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE**** P(7)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE**** P(7)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE**** P(7)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE**** P(7)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE**** P(7)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE**** P(8)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE**** P(8)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE**** P(8)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(5) *NE**** P(8)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE**** P(8)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE***** P(8)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE***** P(8)) GO TO 760 © PARAMETER ERROR IF (IMAGF**(4) *NE***** P(8) GO TO 760 © PARAMETER ERROR IF (IMAGF**(5) *NE****** P(8) GO TO 760 © PARAMETER ERROR IF (IMAGF**(5) *NE************************	LCC=MOD(P(5), P(7)) W NO. LONG KEFS
NIR=O @ COUNTER FOR A1 AREA AVAILABLE DO 10 I=1.NS @ LOOP TO ALLOCATE STORAGE IF(1 *LE. Q(3)) GO TO 9 @ JUMP IF IN AJ NRR=NRR + P(6) @ P(6) IS ESTIMATED INPUT RECORD LENGTH IF(NRR *GT**, NIR) GO TO 15 @ JUMP IF TOO MUCH Q(4)=Q(4)+1 @ COUNT PIECES IN AI 9 IF IAND(1,1) .NE. 0) GO TO 10 NIR=NIR + LC @ RELEASE AFTER EACH PAIR IF((1+1)/2 .LE. LCC) NIR=NIR*! @ INCR FOR LONG REF 10 CONTINUE @ END ALLOCATION LOOP 15 NCT=NS-Q(3)-Q(4) @ PIECES LEFT TO STORE IF(NCT .LT. 0) NCT=O @ PREVENT ACCIDENTS ISIZE=P(7)*108 + P(3)*2 + NCT*P(6) @ SCRATCH FIELD Q(5)=ISIZE @ SIZE SCRATCH FIELD CALL BBNAME (NAME) PRINT 1008, NAME, P(3+PTQ), P(4+PTQ), NCT, NS, ISIZE Q(+)=Q(+) + Q(3) @ TOTAL PIECES IN AI AND AJ IOUTT(1)=P(2) @ NO. OUPUT CHANNELS IOUTT(2)=1 @ MAY BE UNBALANCED KOUTT=1 A=O RETURN ENTRY MDQC2 (P) Q(1)=1 @ INITIALIZATION FLAG RETURN ENTRY MDQC3 (P,KFLG,REALF,INAGF,COREF,IM,INPT,AI,LAG,PC,JM, 1 10UTT,AJ,NOUT) JMC=IM - LAG @ NO. NEW SAMPLES IF (JMC .GT. 0) GO TO 18 JMC=O J*=O GO TO 145 16 IF(Q(1) .NE. 1) GO TO 30 @ SKIP INITIALIZATION IF(REALF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) .NE. P(6)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) .NE. P(6)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) .NE. P(6)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) .NE. P(6)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) .NE. P(6)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) .NE. P(6)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) .NE. IMAGF(2)) GO TO 701 @ ERROR IF REAL AND IMAG IF(REALF(2) .NE. IMAGF(2)) GO TO 701 @ REF LENGTHS ARE NOT EWUAL NCT=COREF(2) @ CHECK LENGTH OF FFT REF	
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IF ((1+1)/2 .LE. LCC) NIR=NIR+1 @ INCR FOR LONG REF 10 CONTINUE @ END ALLOCATION LOOP 15 NCT=NS-4(3)-4(4) @ PIECES LEFT TO STORE 1F(NCT .LT. 0) NCT=0 @ PREVENT ACCIDENTS ISIZE=P(7)*108 + P(3)*2 + NCT*P(6) @ SCRATCH FIELD Q(5)=ISIZE @ SIZE SCRATCH FIELD CALL BENAME (NAME) PRINT 1008, NAME, P(3*PTQ), P(4*PTQ), NCT, NS, ISIZE Q(4)=Q(4) + Q(3) @ TOTAL PIECES IN AI AND AJ IOUTT(1)=P(2) @ NO, OUPUT CHANNELS IOUTT(2)=1 @ MAY BE UNBALANCED KOUIT=1 A=0 RETURN ENTRY MDQC2 (P) Q(1)=1 @ INITIALIZATION FLAG RETURN ENTRY MDQC3 (P,KFLG,REALF,INAGF,COREF,IM,INPT,AI,LAG,PC,JM, 1 IOUTT,AJ,NOUT) JMC=IM - LAG @ NO, NEW SAMPLES IF (JMC,GT, 0) GO TO 18 JMC=0 JM=0 GO TO 145 18 IF(Q(1) .NE. 1) GO TO 30 @ SKIP INITIALIZATION IF (REALF(4) .NE. P(7)), GO TO 760 @ PARAMETER ERROR IF (IMAGF(4) .NE. P(7)), GO TO 760 @ PARAMETER ERROR IF (IMAGF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (IMAGF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2)) GO TO 701 @ REFOR IF REAL AND IMAG IF (REALF(2) .NE. IMAGF(2) .NE. IMAGF(2) .	MID-MID A CONTEASS ASTER SACH DATE
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JMC=0 JM=0 GO TO 145 18 IF(Q(1) .NE. 1) GO TO 30 @ SKIP INITIALIZATION IF(REALF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF(REALF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF(IMAGF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF(REALF(2) .NE. IMAGF(2)) GO TO 701 @ ERROR IF REAL AND IMAG IF(REALF(3) .NE. IMAGF(3)) GO TO 701 @ REF LENGTHS ARE NOT EQUAL NCT=COREF(2) @ CHECK LENGTH OF FFT REF	
JM=0 GO TO 145 18 IF(Q(1) .NE. 1) GO TO 30 M SKIP INITIALIZATION IF(REALF(4) .NE. P(7)) GO TO 760 M PARAMETER ERROR IF(REALF(5) .NE. P(8)) GO TO 760 M PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 M PARAMETER ERROR IF(IMAGF(5) .NE. P(8)) GO TO 760 M PARAMETER ERROR IF(REALF(2) .NE. IMAGF(2)) GO TO 701 M ERROR IF REAL AND IMAG IF(REALF(3) .NE. IMAGF(3)) GO TO 701 M REF LENGTHS ARE NOT EQUAL NCT=COREF(2) M CHECK LENGTH OF FFT REF	
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18 IF(Q(1) .NE. 1) GO TO 30 M SKIP INITIALIZATION IF(REALF(4) .NE. P(7)) GO TO 760 M PARAMETER ERROR IF(REALF(5) .NE. P(8)) GO TO 760 M PARAMETER ERROR IF(IMAGF(4) .NE. P(7)) GO TO 760 M PARAMETER ERROR IF(IMAGF(5) .NE. P(8)) GO TO 760 M PARAMETER ERROR IF(REALF(2) .NE. IMAGF(2)) GO TO 701 M ERROR IF REAL AND IMAG IF(REALF(3) .NE. IMAGF(3)) GO TO 701 M REF LENGTHS ARE NOT EQUAL NCT=COREF(2) M CHECK LENGTH OF FFT REF	
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IF (IMAGE (4) .NE. P(7)) GO TO 760 @ PARAMETER ERROR IF (IMAGE (5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (REALF (2) .NE. IMAGE (2)) GO TO 701 @ ERROR IF REAL AND IMAG IF (REALF (3) .NE. IMAGE (3)) GO TO 701 @ REF LENGTHS ARE NOT EQUAL NCT=COREF (2) @ CHECK LENGTH OF FFT REF	IF (REALF(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR
IF (IMAGE(5) .NE. P(8)) GO TO 760 @ PARAMETER ERROR IF (REALF(2) .NE. IMAGE(2)) GO TO 701 @ ERROR IF REAL AND IMAG IF (REALF(3) .NE. IMAGE(3)) GO TO 701 @ REF LENGTHS ARE NOT EQUAL NCT=COREF(2) @ CHECK LENGTH OF FFT REF	(F(IMAGE(4) .NE. P(7)) GO TO 760 M PARAMETER ERROR
IF (REALF(2) . NE. IMAGF(2)) GO TO 701 N ERROR IF REAL AND IMAG IF (REALF(3) . NE. IMAGF(3)) GO TO 701 N REF LENGTHS ARE NOT EQUAL NCT=COREF(2) N CHECK LENGTH OF FFT REF	
IF (REALF (3) .NE. IMAGF (3)) GO TO 701 @ REF LENGTHS ARE NOT EQUAL NCT=COREF(2) @ CHECK LENGTH OF FFT REF	
NCT=COREF(2) & CHECK LENGTH OF FFY REF	

		NS = 2 . P(7) & TOTAL PIECES IN BOTH REFS
		NCT=O W P ARRAY POINTER
-		NRR=7 M REFERENCE ARRAY POINTER
		Z=BOOL(P(4))/FLOAT(REALF(6))
		-DO 20 1=1,NS
		PC(NCT+1)=BOOL(REALF(2)) @ P(1) FOR CORR, REF LENGTH
		IF((1+1)/2.LE.REALF(3)) PC(NCT+1)=800L(800L(PC(NCT+1))+1) % LONG
		PC(NCT+2)=FLOAT(REALF(NRR+1))+Z @ P(2) FOR CORR, SCALE
_		PC(NCT+3)=BOOL(P(8)) N P(3) FOR CORR, T-F MODE
		CALL CALSAV (1, CORR2, PC(NCT+1)) @ INITIALIZE CORR
		IF (AND (1,1) .EQ. 0) HRR=NRR + REALF (NRR) + 1 W INCR REF POINTER
	20	NCT=NCT + 54 @ INCR P ARRAY POINTER
		Q(1)=D W CLEAR INITIALIZATION FLAG
		LC=LAG - P(7) + REALF(2) - REALF(3) B BASE LAG VALUE
		IF(LC .LT. 55) 60 TO 730
		NCT=1 A OUTPUT STORAGE SWITCH
		NCP=1 10 P ARRAY POINTER
	,	NRR=7 A REAL REF POINTER
		NIR=7 D IMAG REF POINTER
		NS=P(7) @ NO. PIECES IN EACH REFERENCE
		NOCT = 1 10 AJ STORAGE POINTER
		NICT=1 W AT STORAGE POINTER
		NSCT=P(7) * 108 + 1 @ PC STORAGE POINTER
		DO 100 I=1, NS @ BEGIN CORRELATION LOOP
		LCC=LC+1
		LC=LC + REALF(2) @ ADD REF LENGTH TO LAG
		IF(I .LE. REALF(3)) LC=LC+ 1 @ INCR IF LONG REF
		IN=JMC + LC & TOTAL SAMPLES TO CORR
		IF(NCT.GT.Q(3)) GO TO 4D CALL CALSAV (11, CORR3, PC(NCP), KFLG, REALF(NRR), IN, 1, AI, LC, JMC, 1,
	,	AJINOCTY, NC)
		NOCT=NOCT + JMC @ INCR AJ STORAGE POINTER
		60 10 60
	40	IF (NCT .GT. Q(4)) GO TO 50
		CALL CALSAV (11, CORR3, PC(NCP), KFLG, REALF(NRR), IN. 1, AI, LC, JMC, I,
		AI(NICT), NC)
		NICTENICT + JIC TO INCR AT STORAGE POINTER
		IF (NICT .GT. LCC) GO TO 702 @ AI OVERFLOW
		GU TO 60
	50	CONTINUE
		CALL CALSAV (11, CORR3, PCINCP), KFLG, REALF(NRR), IN, 1, A1, LC. JHC, I.
-	•	PC(NSCT),NC)
		NSCT=NSCT + JMC & INCR PC STURAGE POINTER
		IF (NSCT .GT. Q(5) - 2*P(3) + 1) GO TO 703 @ PC OVERFLOW
	60	IF (NC .GT. JMC) GO TO 706 B CORR OUTPUT RECORD TOO LONG
		NRR=NRR + REALF(NRR) + 1 @ INCR REAL REF POINTER
		IF (NRR .GT. REALF(1) + 2) GO TO 740
		NCT=NCT + 1 D INCR STORAGE SWITCH
		NCP=NCP + 54 B INCR P ARRAY POINTER
		IF (NCT .GT. Q(3)) GO TO 70



CALL CALSAV (11, CORR3, PC(NCF), KFLG, IMAGF(NIR), IN. 1. AI, LC, JMC, I.
s AJ(NOCT), NC)
NOCT = NOCT + JIIC IN INCR AJ STORAGE POINTER
GO TO 90 ·
70 IF (NCT . GT. Q(4)) GO TO 80
CALL CALSAV (11, CORR3, PC(NCP), KFLG, IMAGF(NIR), IN, 1. AI, LC, JMC, 1,
s Alinicti, NC) .
NICT=NICT + JNC @ INCR AI STORAGE POINTER
IF (NICT .GT. LCC) GO TO 704 @ AL OVERFLOW
GO TO 90
80 CONTINUE
CALL CALSAV (11, CORR3, PC(NCP), KFLG, IMAGF(NIR), N. 1, AI, LC, JMC, 1.
s PCINSCTI, NC)
NSCT=NSCT + JMC @ INCR PC STORAGE POINTER
IF (NSCT .GT. Q(5) - 2+P(3) + 1) GO TO 705 M PC OVERFLOW
90 IF (NC .GT. JMC) GO TO 706 & OUTPUT RECORD FROM CORR TOO LONG
NIR=NIR + IMAGF(NIR) + 1 D INCR IMAG REF POINTER
IF(NIR .GT. IMAGF(1) + 2) GO TO 740
NCT=NCT + 1 @ INCR STORAGE SWITCH
100 NCP=NCP + 54 @ INCR P ARRAY POINTER
C END OF CORRELATION LOOP
NS=2+P(7)-1 R TOTAL PIECES MINUS 1
NSCT=Q(5) - 2.P(3) @ BASE OF FFT WORKING STORAGE
NF1=NSCT+1 P LIMITS FOR CLEARING FFT STORAGE
NF2=@(5)
NICT=P(1) - 1 10 NO. TEETH IN FILTER MINUS 1
NIR=P(1)/2 W OFFSET FOR NEGATIVE FREQUENCIES
DO 140 I=1, JMC & SAMPLE LOOP
00 105 J=NF1,NF2
105 PC(J)=0 @ CLEAR FFT WORKING STORAGE
NCT=NSCT @ INITIALIZE FFT INPUT POINTER
DO 130 J=0,NS @ PIECE LOOP
NCT=NCT + 1 @ INCR FFT INPUT POINTER
IF(J .GE. Q(3)) GO TO 110
PC(NCT)=AAJ(I+J+JMC) @ GET SAMPLE FROM AJ
GO TO 130
110 IF(J •GE• Q(4)) GO TO 120
PC(NCT)=AAI(I+(J-Q(3))+JMC) @ GET SAMPLE FROM AI
GO TO 130
120 PC(NCT)=PPC(I+(J-Q(4))+JMC+P(7)+108) @ GET SAMPLE FROM PC
130 CONTINUE
CALL CTFFT (PC(NSCT+1), COREF(4),P(3),2)
DO 140 J=0, NICT & OUTPUT STORAGE LOOP
NOCT = J - NIR @ INDEX OFFSET FOR NEGATIVE FREQUENCIES
IF (NOCT .LT. 0) NOCT = NOCT + P(3)
140 AAJ(1+J*JMC)=SQRT(PPC(NSCT+2*NOCT+1)**2 + PPC(NSCT+2*NOCT+2)**2)
C END OUTPUT LOOP 145 NCT=10UTT(1)
DO 150 1=2, NCT @ SET NO. OUTPUT SAMPLES
150 NOUT(I-1)=JM



```
NOUT (NCT) = (P(1) - (P(2)-1) +Q(2)) + JMC
 700 NCT=PVAL(2,1)
    NCP=PVAL(2,3)
PRINT 1000, P(7), NCT, P(8), NCP
    GO TO 799
 701 PRINT 1001, REALF(2), IMAGF(2), REALF(3), IMAGF(3)
    GO TO 799
702 NOCT="HREAL
    GO TO 710
703 NOCT = 4HREAL
    GO TO 711
704 NOCT=4HIMAG
    GO TO 710
705 NOCT=4HIMAG
    GO TO 711
---706 PRINT 1003, -----
    GO TO 799
 710 NRR=NICT-1
    NIR=LCC - 1
              NICT=2HAT
711 NRR=NSCT - 1
    GO TO 715
    NIR=Q(5) - 2*P(3)
    NICT=2HPC
 715 PRINT 1002.
                NICT, NOCT, I, NRR, NIR
    GO TO 799
720 PRINT 1005, P(3), P(7)
 730 NCT=55 - LC
                NCT
    PRINT 1006,
     GO TO 799
 740 PRINT 1007, I, NRR, REALF(1), NIR, IMAGF(1)
     GO TO 799
 750 PRINT 1009, P(3), NCT
     GO TO 799
 760 PRINT 1010, P(7), REALF(4), IMAGF(4), P(8), REALF(5).
    s IMAGF(5)
    GO TO 799
  799 CALL BBNAME (NAME)
     PRINT 1011, NAME
     CALL EREXIT
1000 FORMAT (1X,12X, UNBALANCED REFERENCES'/ NO. OF PIECES', 215/ T-F
    SMODE . 5X, 2151
1001 FORMAT (1X, 12X, 'UNBALANCED REFERENCES'/' SHORT REF LENGTH', 215/' N
    50. LONG REFS . 4x, 215)
 1002 FORMAT (1X,12X, .OVERFLOW IN .A3, .STORAGE, .A5, .PIECE., 15/. LAST RE
    SQUEST= 15, 1, 15, AVAILABLE 1)
 1003 FORMAT (1X,12X, CORR RECORD TOO LONG, PIECE 15)
 1004 FORMAT(1x, 2A6, P(3) CHANGED TO 14)
 1005 FORMAT (1X,12X, P(3)= ,14, IS ILLEGAL FOR 14, PIECES)
```

1006 FORMAT (1X,12x, INCREASE P(5) BY AT LEAST '15)
1007 FORMAT (1X,12x, REFERENCE ERROR, I="15/" NRR="15,", REALF(1)="15/" 5 NIR= 15. 1, IMAGF (1)= 15) 1008 FORMAT (1X, 246, 'PIECES STORED IN AJ= 15, ", AI= 15, ", SCRATCH= 15, " S, TOTAL PIECES= 15, 1, SCRATCH STORAGE= 115) 1009 FURMAT (1X,12X, **RONG FFTIN FIELD, *15, * EXPECTED, *15, * SUPPLIED*) 1010 FORMAT(1X, 12X, 'PARAMETER ERROR'/' EXPECTED PIECES='15,', KEAL='15, 5 . IMAG= 15/ EXPECTED MODE = 15, . , REAL= 15, . , IMAG= 15) 1011 FORMAT (1H+, 2A6) 1012 FORMAT (THE FIELD FROM "A6, A1, OR "A6, A1. I . IS AN ILLEGAL INPUT TO "A6, A1, · UNLESS P(7) AND P(8) ARE MANUALLY SET. · ; END

APPENDIX D MSCAT BLACK BOX DESCRIPTION

APPENDIX D

MSCAT BLACK BOX DESCRIPTION

PROGRAM NAME:

MSCAT

NATURE OF WORK:

BLACK BOX

PROGRAMMER'S NAME: David Doan

DATE:

August 25, 1969

COMPUTER LANGUAGE: FORTRAN V

PROBLEM DEFINITION

MSCAT produces a set of partial correlator references from a single input field for use with the Box, MDQC. technique used by the Black Box, SCAT, is used to provide very efficient clipped-reference correlation.

OPERATING INSTRUCTIONS

1. Topology Card:

The topology card for MSCAT requires one floating point field such as that provided by CORGN or RFEXT.

2. Data Input:

All P-array entries are fixed point.

- P(1) = number of pieces into which the reference is to be broken. See Section 8 of the MDQC write-up.
- P(2) = length of output field. Initially, P(2) should be equal to the length of the input field. It may be possible to reduce this value to conserve storage. See Sections 5 and 6.
- P(3) = O(SV) for fixed point time function input to MDQC. = 1 for floating point input to MDQC.

3. Input Fields:

The input field must contain a floating point correlator reference in the format produced by Boxes such as RFEXT or CORGN.

4. Output Field:

The output field contains the count word, and five constants, followed by P(1) subfields, each having the format of the field generated by SCAT. The field is shown below:

word 1 N word 2 length of short reference word 3 : number of long references word 4 : P(1): P(3)word 5 word 6 : total reference length word 7 N word 8 :) constants and machine instructions as generated by SCAT for piece 1 word $N_1 + 7$ word $N_1 + 8$ word $N_1 + 9$ constants and machine instructions as generated by SCAT for piece 2 word $N_1 + N_2 + 8 :$ etc.

5. Printer Output:

One line is printed for each piece of the reference. The format of the line is

MSCATx $N = ___, K = ___, L = ___, S = ___, PIECE y$ where x is the use number, N is the number of samples in this partial reference, K, L, and S are parameters indicating the operating of SCAT (See SCAT write-up and SCAT/CORR process description), and y is the number of the partial reference. Following the above is a line with the following format:

MSCATx FIELD STORAGE AVAILABLE = ___, USED = ___ The storage available is P(2) + 5. The storage used is the total number of words in the output field including the count word.

6. Program Limitations and Conditions:

- a. Each piece must contain at least 2 samples.
- b. An error message is produced if the output field is too small and the run is aborted.
- 7. Storage Requirements:

 447_8 or 295_{10} words.

8. Subroutines Referenced:

SCAT3, FIXTST, CALSAV, BBNAME, EREXIT, NPRT\$, NIO1\$, NIO2\$, NERR3\$.

PROCESSING METHOD

MSCAT breaks the reference supplied in the input field into P(1) pieces. If the input field contains N samples, then there are

 $n = N \mod P(1)$

long pieces and N-n short pieces.

The first n pieces have a length

 $\iota_1 = Int (N/P(1)) +1,$

and the remaining N-n pieces have a length

 $\ell_2 = Int (N/P(1))$.

Each piece is converted to a series of add-subtract commands by SCAT3 (part of the Black Box, SCAT). The outputs from SCAT3 are stored in the output field.

APPENDIX E MSCAT PROGRAM LISTING



APPENDIX E

MSCAT PROGRAM LISTINGS

SUBROUTINE MSCATO (N,P)
DIMENSION P(1), REF(1), OUT(1), NAME(2)
EQUIVALENCE (NS, NAME(1)), (OCT, NAME(2))
IMPLICIT INTEGER (A-Z)
REAL REF, SAVE
EXTERNAL SCATS
N=6
P(3)=0 @ FIXED T-F IS STANDARD
RETURN
ENTRY MSCATI (P, INPF, INPT, KINPT, LAG, IOUTF, ISIZE, IOUTT, KOUTT, A, B
INPF=1
 loutF=1
ISIZE=P(2) + 5
 CALL FIXTST (P(1),P(3))
RETURN
ENTRY MSCATZ (P)
RETURN
 ENTRY MSCATS (P, KFLG, REF, OUT)
NCT=REF(1) @ LENGTH OF REF SUPPLIED
 OUT(2)=NCT/P(1) A LENGTH OF SHORT REF
OUT(3)=MOD(NCT,P(1)) 同 NO. OF LONG REFS
OUT(4)=P(1) @ NO. OF PIECES
 OUT(5)=P(3) @ T-F MODE OUT(6)=NCT @ TOTAL REFERENCE LEN GTH
OUT (6)=NCT B TOTAL REFERENCE LEN GTH
 P(4)=P(2) @ P(1) FOR SCAT, LENGTH OF REF
P(5)=1 @ P(2) FOR SCAT, FLOATING POINT FIELD FLAG
P(6)=P(3) @ P(3) FOR SCAT, T-F FLAG
NCT=1 @ INPUT FIELD POINTER
 MCT=7 @ OUTPUT FIELD POINTER
NS=P(1) & NO. OF PIECES
 DO 10 I=1.NS
OCT=OUT(2) & LENGTH OF SHORT REF
IF(1 .LE. OUT(3)) OCT=OCT+1 W INCR FOR LONG REF
SAVE=REF (NCT) @ SAVE ORIG CONTENTS OF INPUT FIELD
REF(NCT)=OCT & SET REF LENGTH IN FIELD FOR PARTIAL REF
 CALL CALSAV (4, SCAT3, P(4), KFLG, REF(NCT), OUT(MCT))
PRINT 1000, I P ADD PIECE NO. TO SCAT MSG
 REF (NCT) = SAVE & RESTORE INPUT FIELD
NCT=NCT + OCT W INCR INPUT POINTER

10	MCT=MCT + OUT(MCT) + 1 @ INCR OUTPUT POINTER
	IF (MCT-6 .GT. P(2)) GO TO 30 @ OUTPUT FIELD TOO SMALL, ERROR
,	OUT(1)=MCT - 2 @ SET LENGTH OF OUTPUT FIELD
20	NCT=P(2) + 5 @ STORAGE AVAILABLE
	MCT=MCT - 1 @ STORAGE USED
	CALL BBNAME (NAME)
	PRINT 1001, NAME, NCT, MCT
	IF(OUT(1) .LT. 0) CALL EREXIT D ABORT RUN
	RETURN
30	PRINT 1002
	OUT(1)=-1 @ SET ERROR FLAG
	60 TO 20
7000	FORMAT (1H+,45X, PIECE, 14)
1001	FORMAT (1X, 2A6, "FIELD STORAGE AVAILABLE=", 15, ", USED=", 15)
	FORMAT (/ * ** ERROR * * * *)
	- END